

# R PROGRAMA: PROBABILITATE BANAKUNTZAK

## 1 Banakuntza binomiala

$$B(n, p) \left\{ \begin{array}{l} \bullet P[X = a] : \text{dbinom}(a, n, p) \\ \bullet P[X \leq b] : \text{pbinom}(b, n, p) \\ \bullet P[X > c] : \begin{cases} \text{pbinom}(c, n, p, \text{lower.tail} = \text{FALSE}); \text{edo} \\ 1 - \text{pbinom}(c, n, p) \end{cases} \end{array} \right.$$

**Adibideak:**

- `dbinom(0:4, 4, 0.2)` aginduak  $B(n = 4, p = 0.2)$  batean 0, 1, 2, 3 eta 4 gertatzeko probabilitateak ematen ditu.
- `pbinom(2, 4, seq(0.1, 0.9, by=0.1))` aginduak  $B(n = 4, p)$  batean 2 gertatzeko probabilitateak ematen ditu  $p = 0.1, 0.2, \dots, 0.9$  balioetarako.

## 2 Poisson banakuntza

$$P(\lambda) \left\{ \begin{array}{l} \bullet P[X = a] : \text{dpois}(a, \lambda) \\ \bullet P[X \leq b] : \text{ppois}(a, \lambda) \\ \bullet P[X > c] : \begin{cases} \text{ppois}(c, \lambda, \text{lower.tail} = \text{FALSE}); \text{edo} \\ 1 - \text{ppois}(c, \lambda) \end{cases} \end{array} \right.$$

## 3 Banakuntza normala

$$N(0, 1) \left\{ \begin{array}{l} \bullet P[Z < a] : \text{pnorm}(a) \\ \bullet P[Z > b] : \begin{cases} \text{pnorm}(b, \text{lower.tail} = \text{FALSE}); \text{edo} \\ 1 - \text{pnorm}(b) \end{cases} \\ \bullet P[Z < c] = p; c? : \text{qnorm}(p) \\ \bullet P[Z > c] = p; c? : \text{qnorm}(p, \text{lower.tail} = \text{FALSE}) \end{array} \right.$$
  

$$N(\mu, \sigma) \left\{ \begin{array}{l} \bullet P[X < a] : \text{pnorm}(a, \text{mean} = \mu, \text{sd} = \sigma) \\ \bullet P[X > b] : \begin{cases} \text{pnorm}(b, \text{mean} = \mu, \text{sd} = \sigma, \text{lower.tail} = \text{FALSE}); \text{edo} \\ 1 - \text{pnorm}(b, \text{mean} = \mu, \text{sd} = \sigma) \end{cases} \\ \bullet P[X < c] = p; c? : \text{qnorm}(p, \text{mean} = \mu, \text{sd} = \sigma) \\ \bullet P[X > c] = p; c? : \text{qnorm}(p, \text{mean} = \mu, \text{sd} = \sigma, \text{lower.tail} = \text{FALSE}) \end{array} \right.$$

**Adibideak:**

- `pnorm(3, 4, 1, lower.tail=F)` aginduak  $N(4, 1)$  batean  $P(X > 3)$  ematen du.
- `qnorm(0.1, 4, 1)` aginduak  $N(4, 1)$  batean azpitik 0.1eko probabilitatea uzten duen balioa kalkulatzen du.



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